

# SuperGraph-SLP Auto-Vectorization

Vasileios Porpudas

Intel

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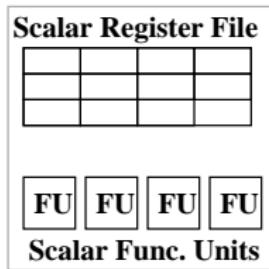
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Notice revision #20110804

# Why SIMD Vectorization?

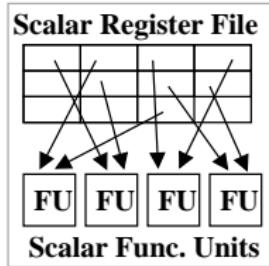
- Scalable parallelism (compared to ILP)



Instruction Level Parallelism(ILP)

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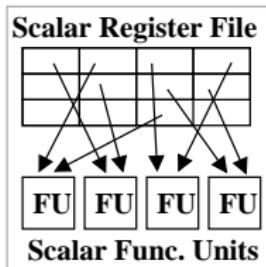
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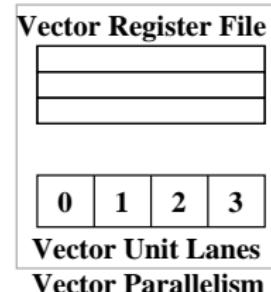
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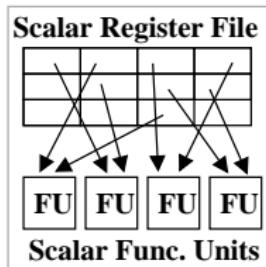


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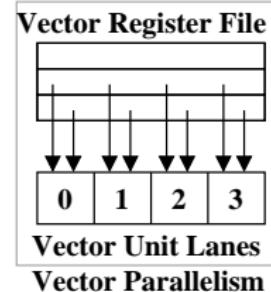


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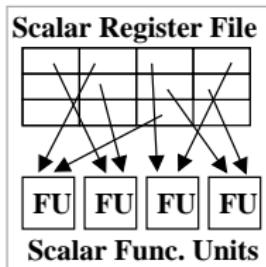


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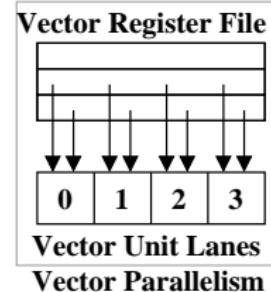


# Why SIMD Vectorization?

- Scalable parallelism (compared to ILP)
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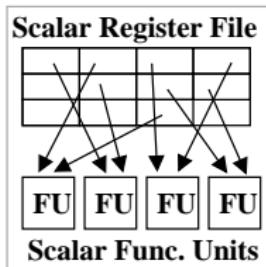


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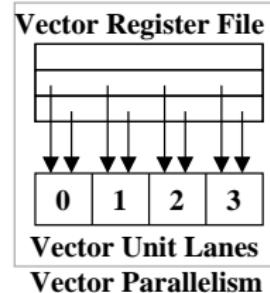


# Why SIMD Vectorization?

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- Widely adopted since the 90s

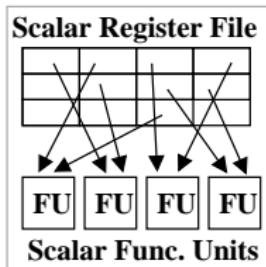


Instruction Level Parallelism(ILP)

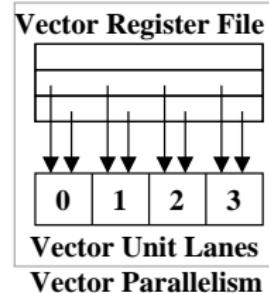


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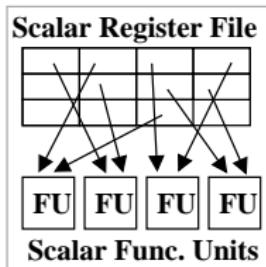


Instruction Level Parallelism(ILP)

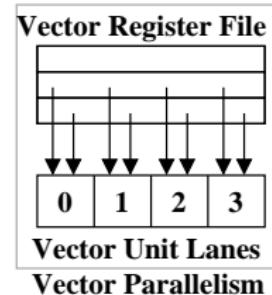


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- Scalable parallelism (compared to ILP)
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- Low-level coding or vectorizing compiler



Instruction Level Parallelism(ILP)



# SLP Straight-Line Code Vectorizer

- Superword Level Parallelism [Larsen PLDI'00]

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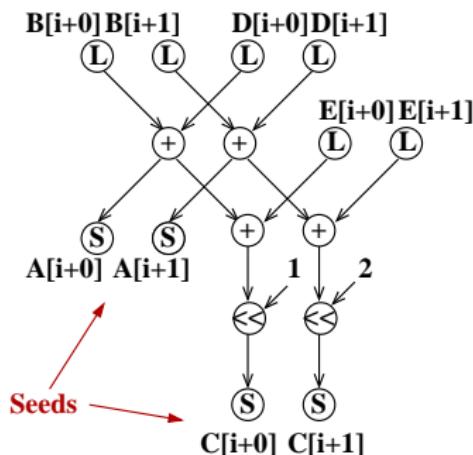
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  - Even if loop-vectorizer fails, SLP could partly succeed
- It is missing features present in the Loop vectorizer (e.g., Interleaved Loads, Predication)
  - Usually run SLP after the Loop Vectorizer

# SLP is usually good enough

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long tmp1, tmp2, A[], B[], C[], D[], E[];  
tmp1 = B[i+0] + D[i+0];  
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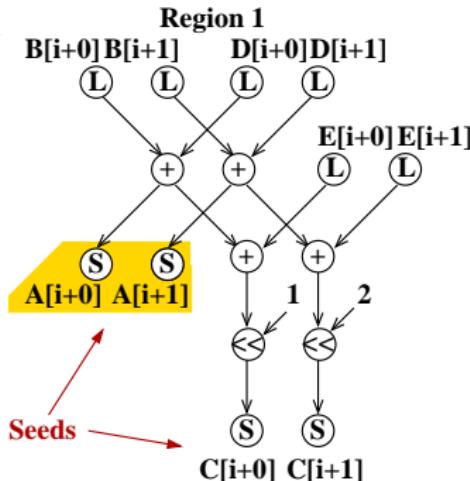


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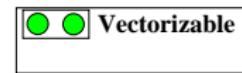
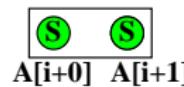
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Region 1

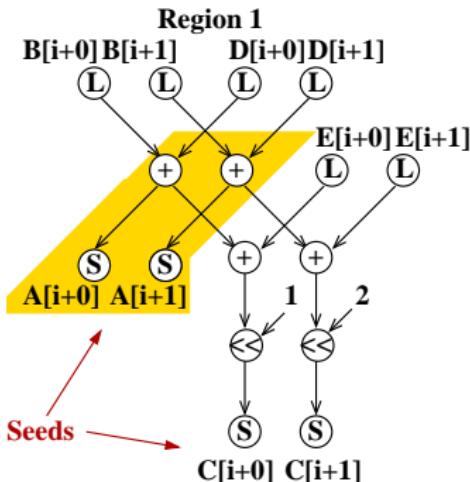


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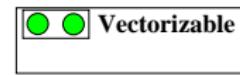
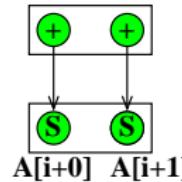
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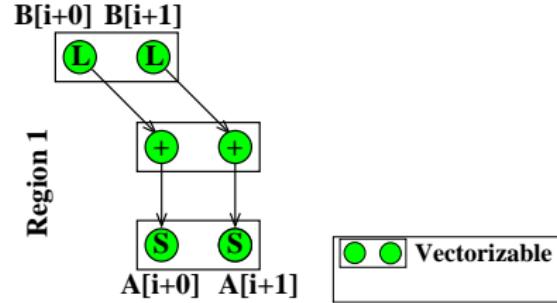
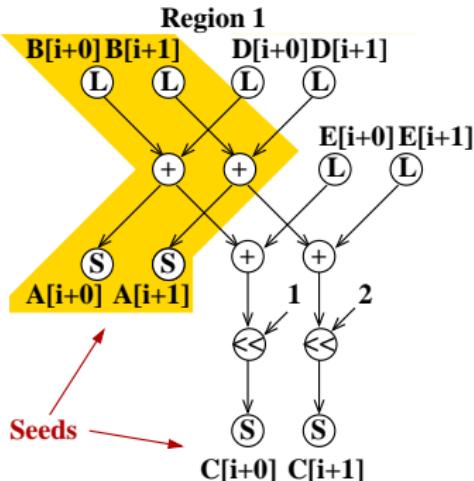


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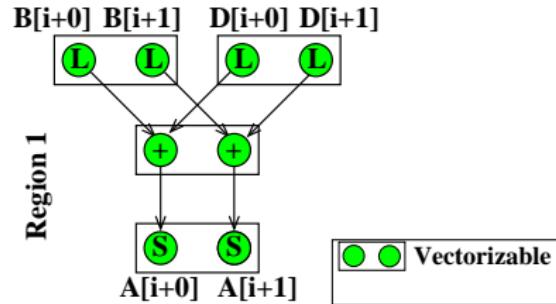
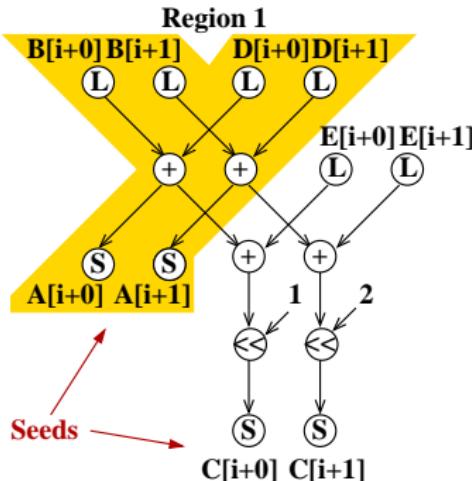


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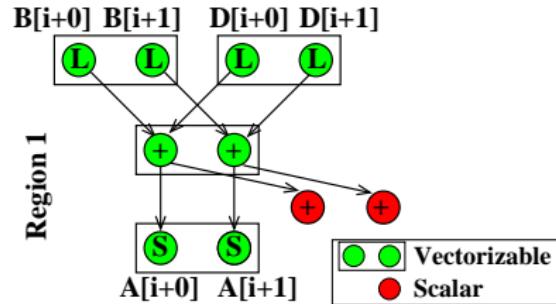
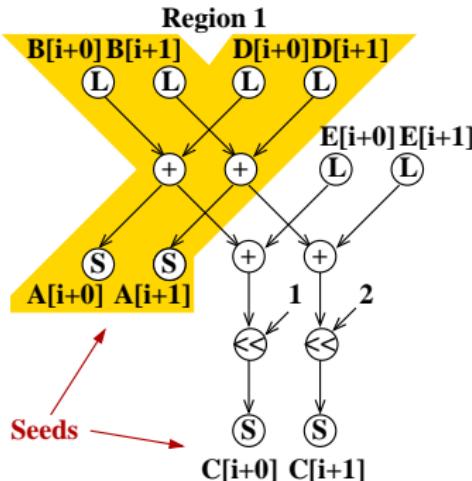


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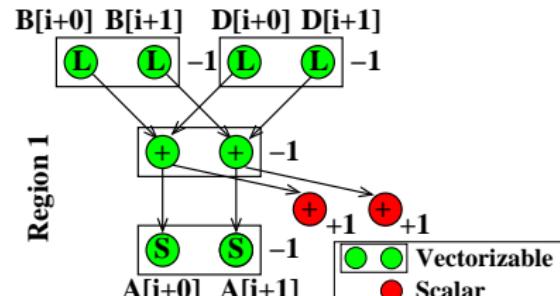
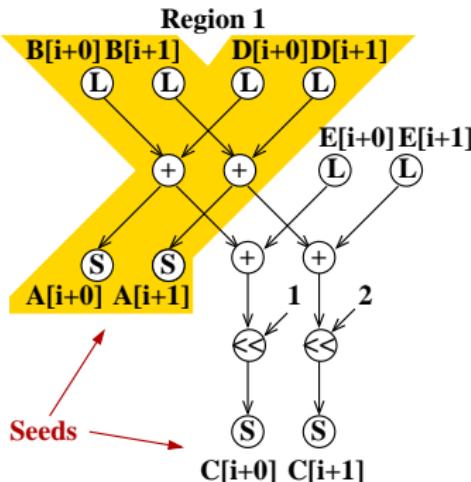


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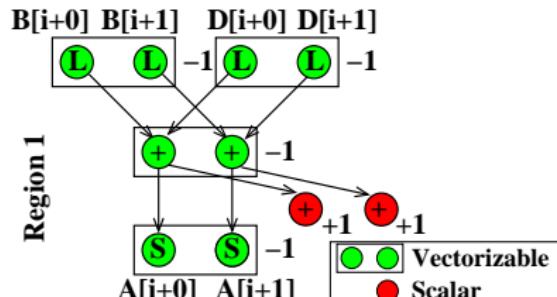
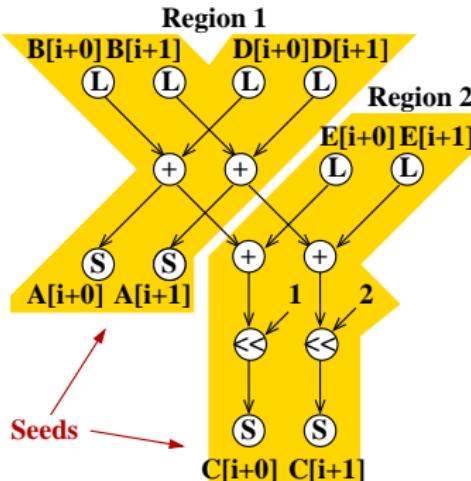


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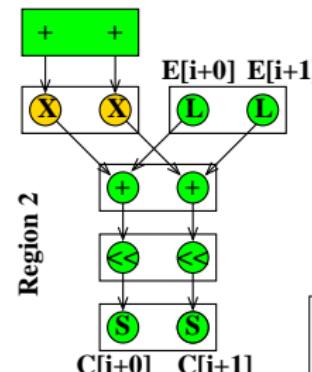
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Total Cost: -2    **VECTORIZED !**

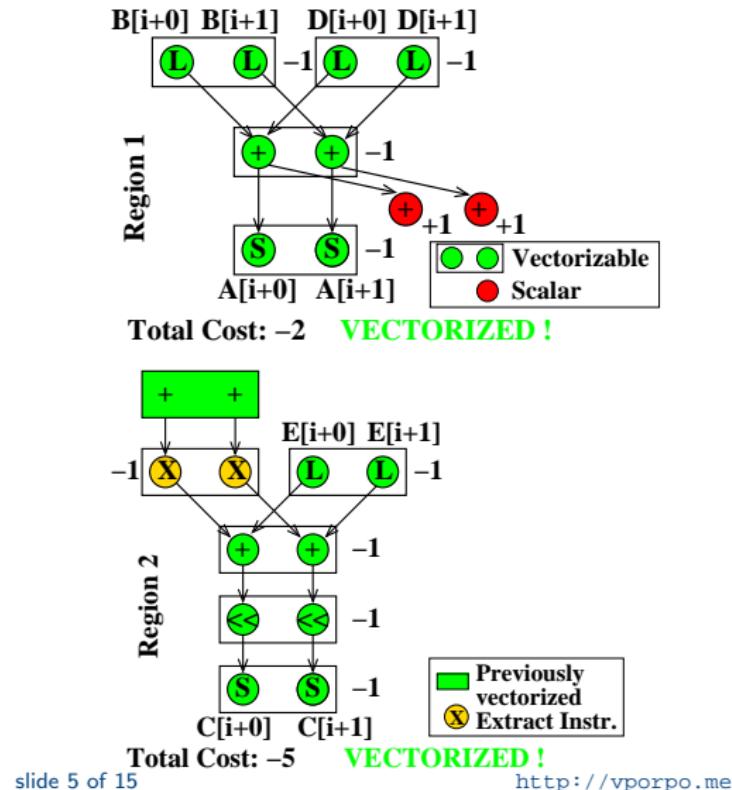
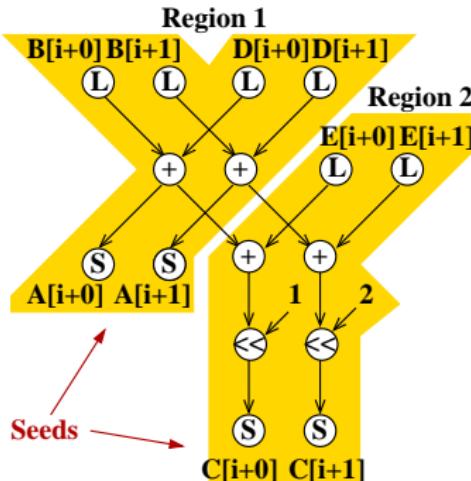


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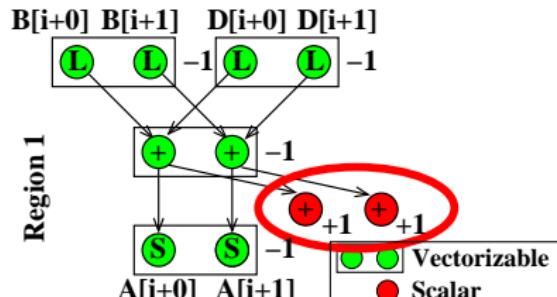
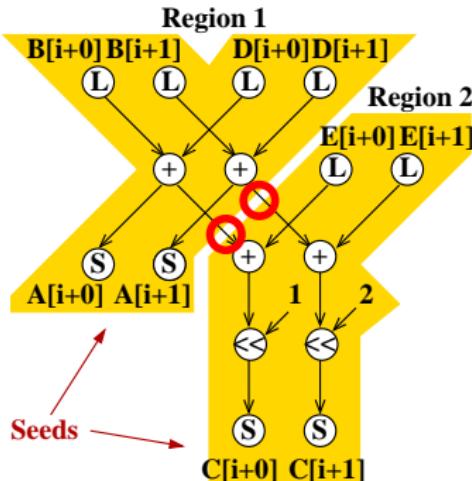


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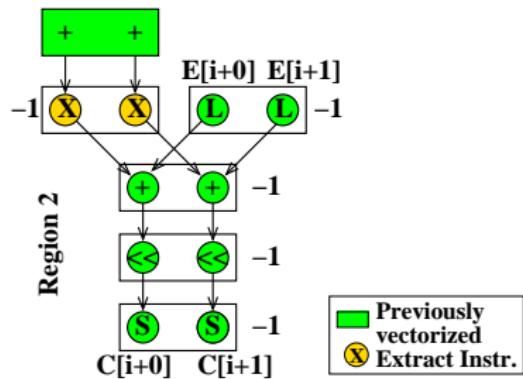
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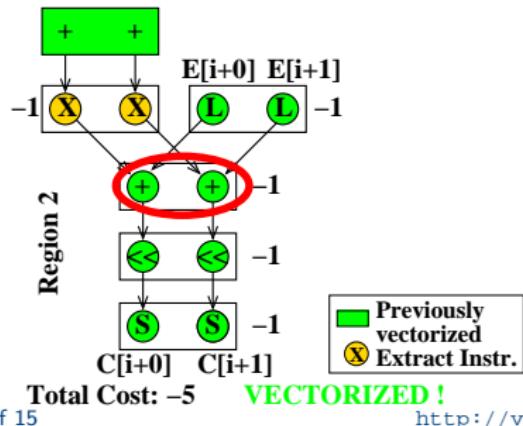
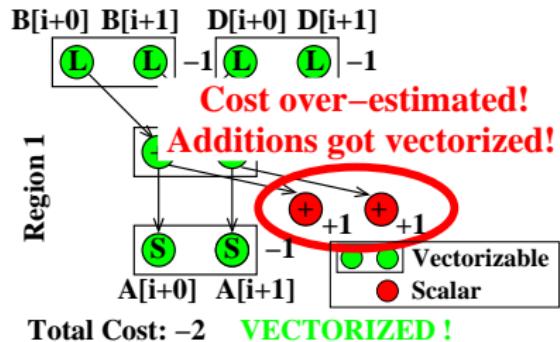
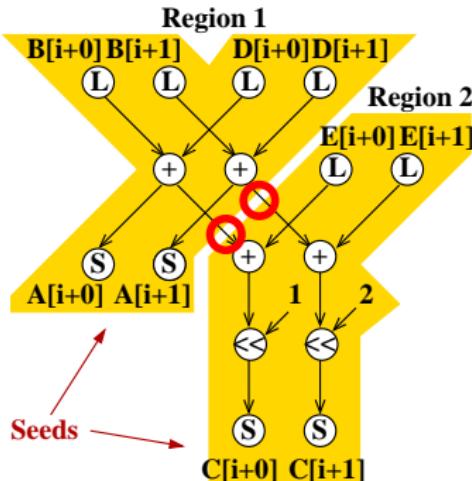
Total Cost: -5 VECTORIZED !

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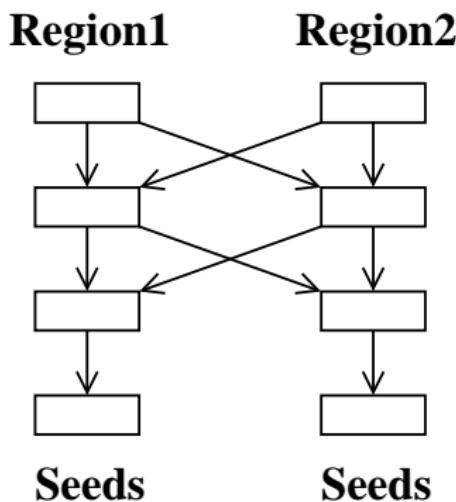
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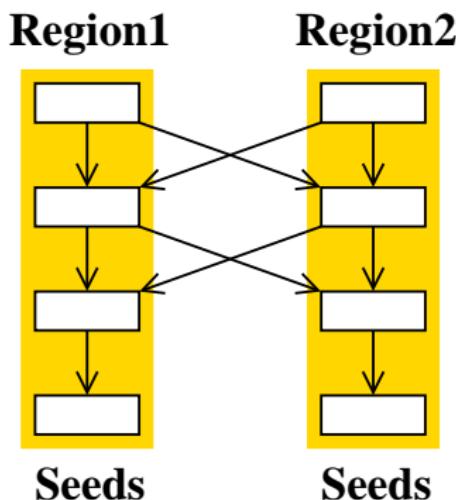


# Super-Graph SLP: Larger Unified Region



[ ] Instruction Group → Data Flow

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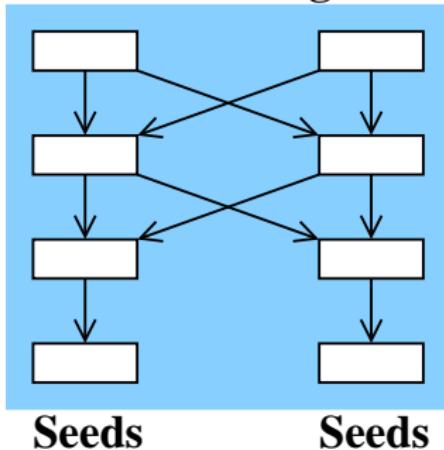
■ SLP region

□ Instruction Group → Data Flow

- ① Cross-region dependencies

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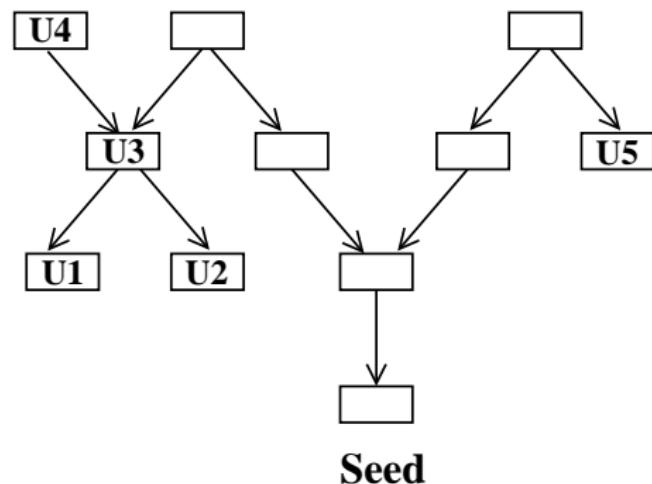
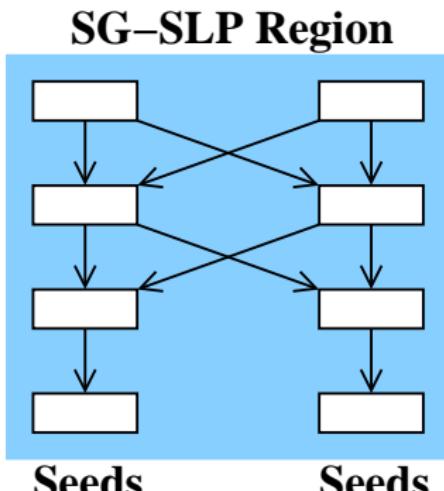
## SG-SLP Region



SLP region   SG-SLP region   Instruction Group   → Data Flow

### ① Cross-region dependencies

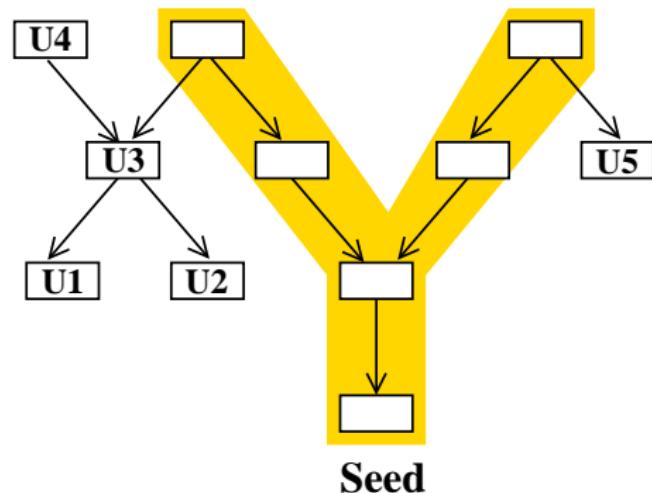
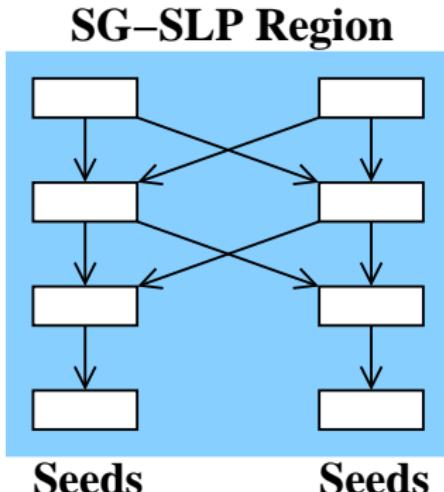
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■ SLP region ■ SG-SLP region □ Instruction Group → Data Flow

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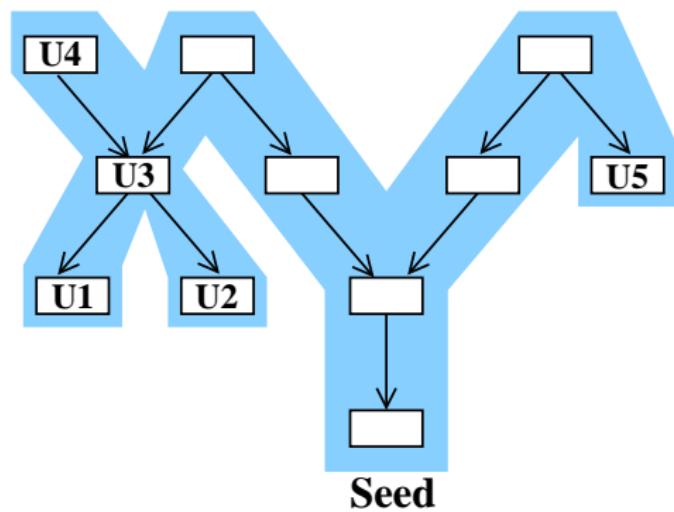
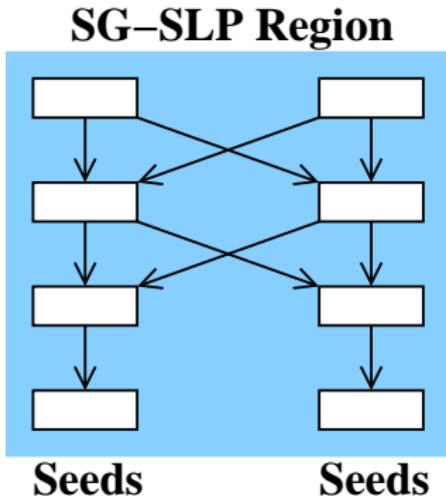
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■ SLP region ■ SG-SLP region ■ Instruction Group → Data Flow

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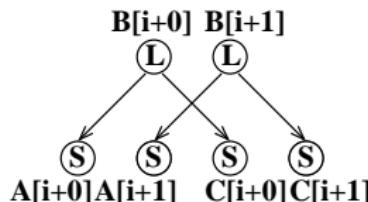
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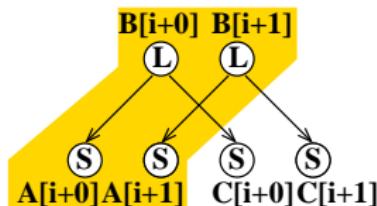
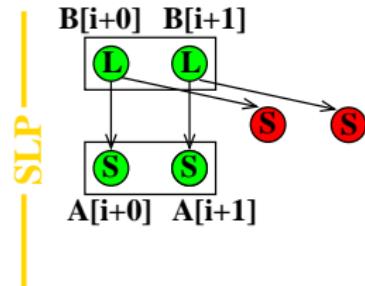
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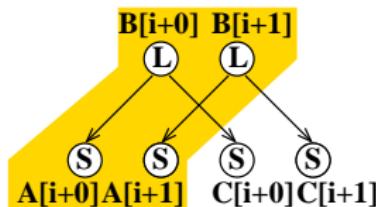
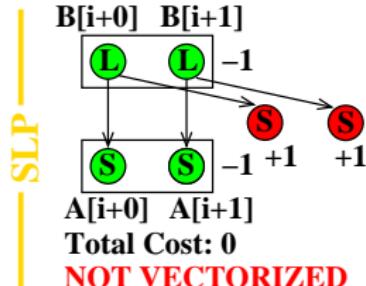
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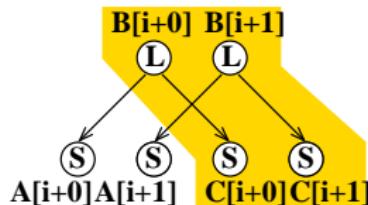
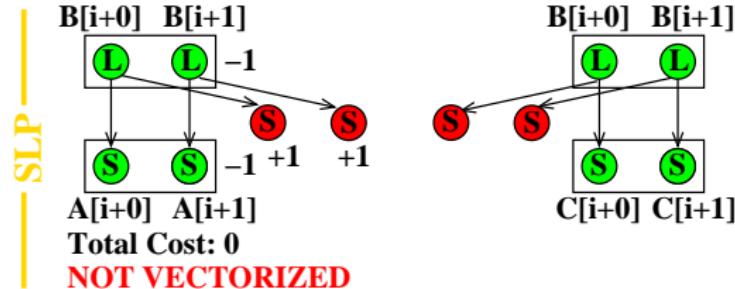
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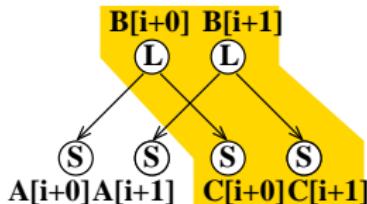
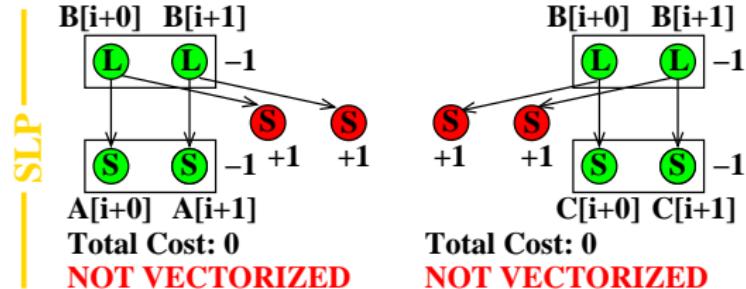
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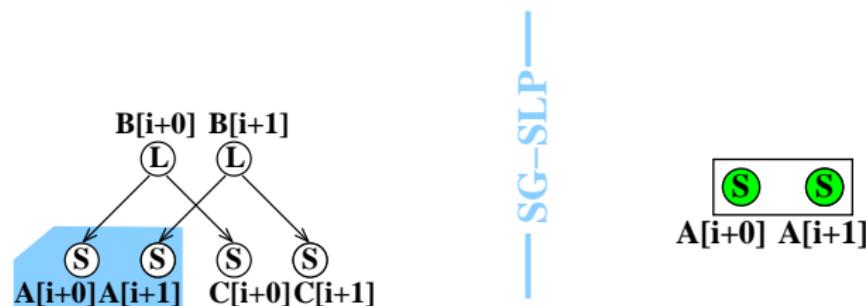
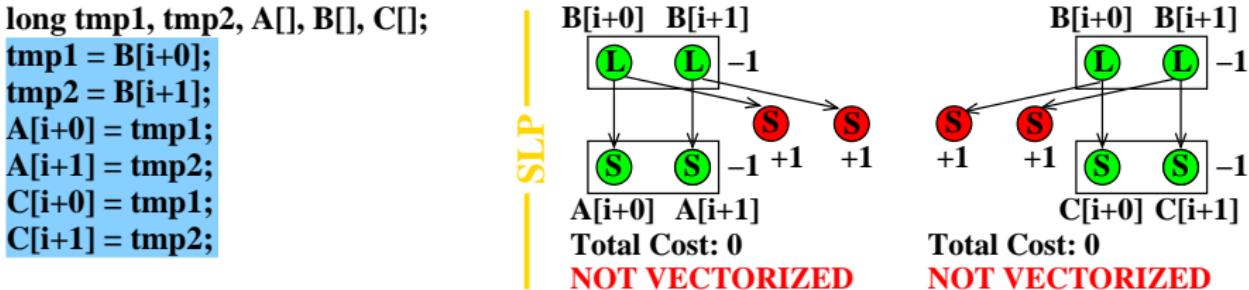
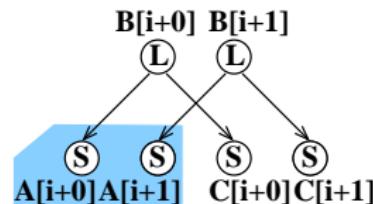
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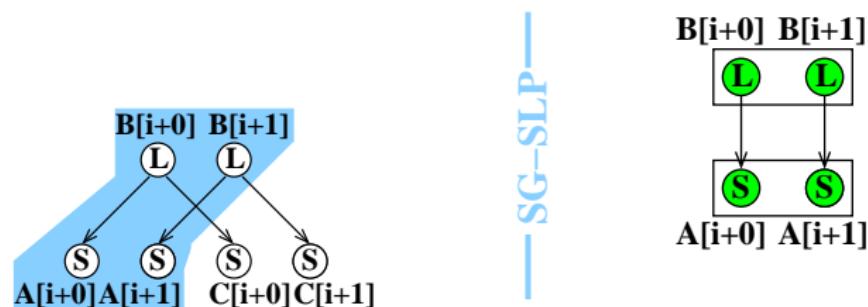
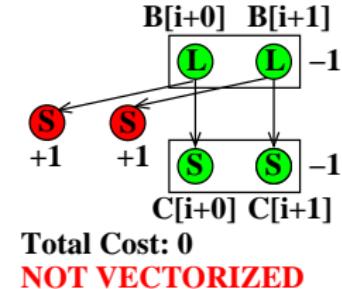
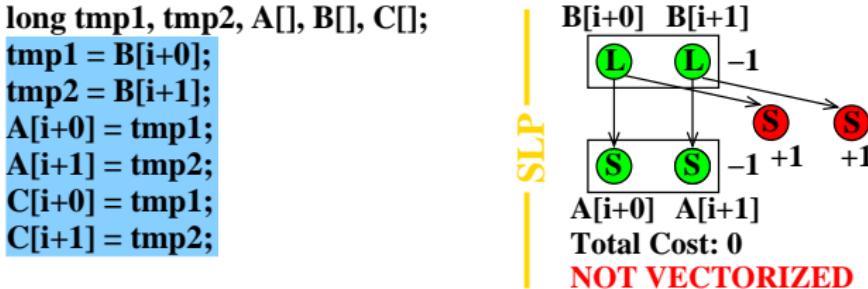
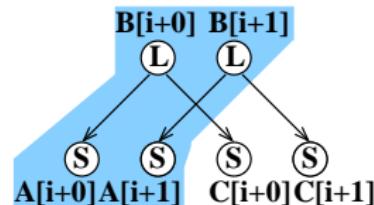
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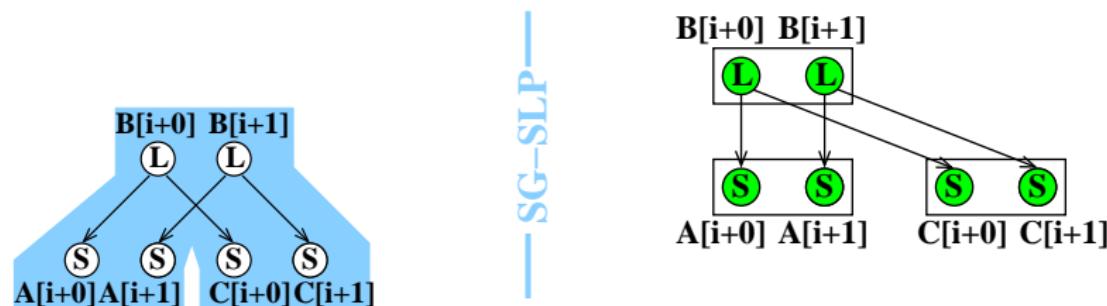
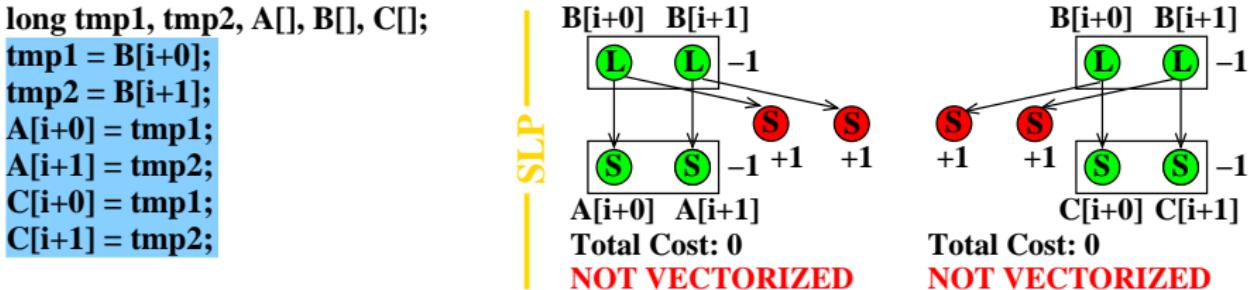
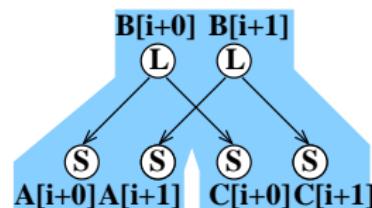
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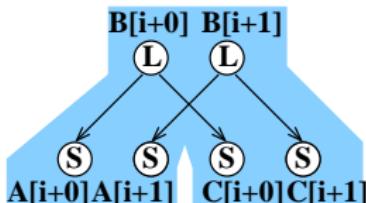
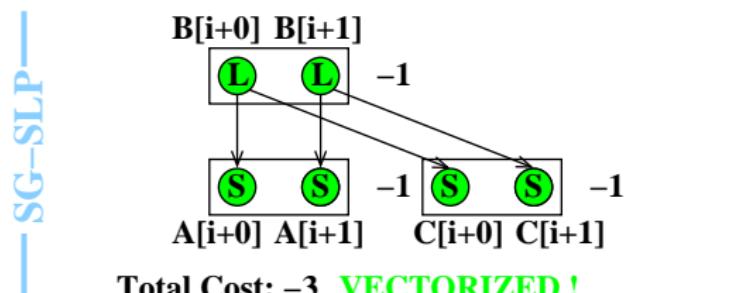
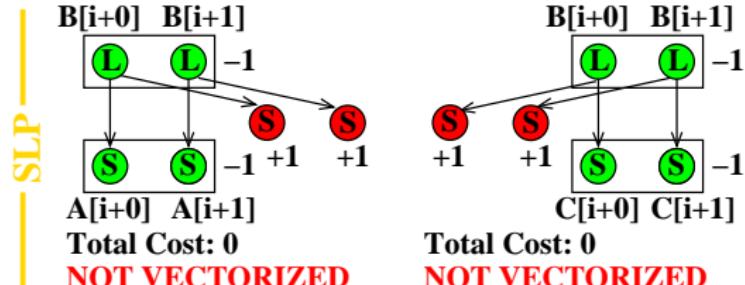
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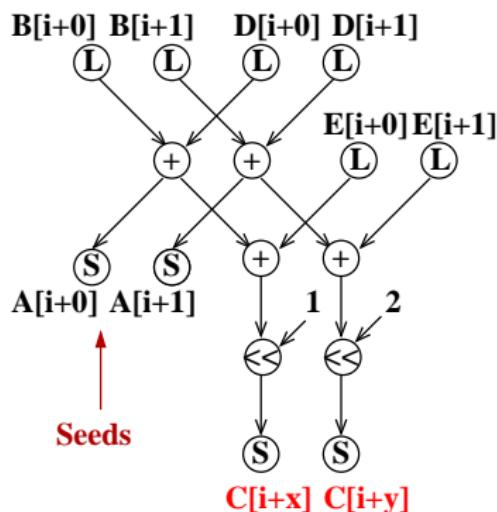


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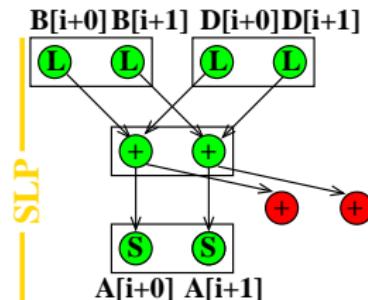
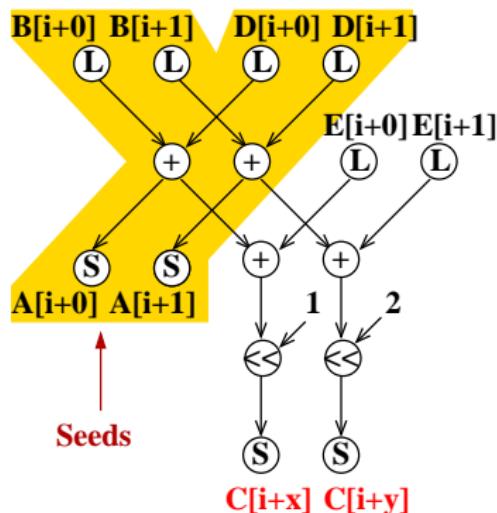


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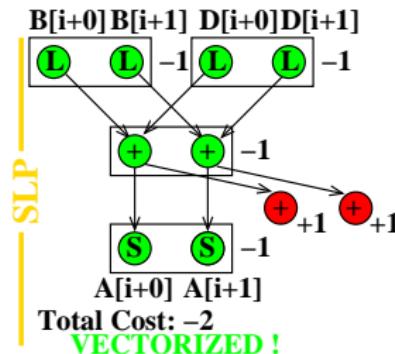
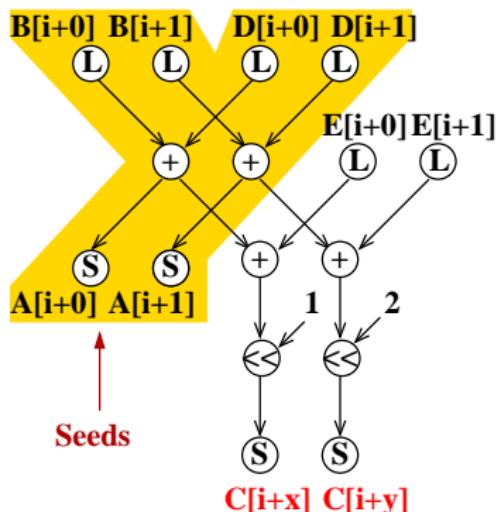


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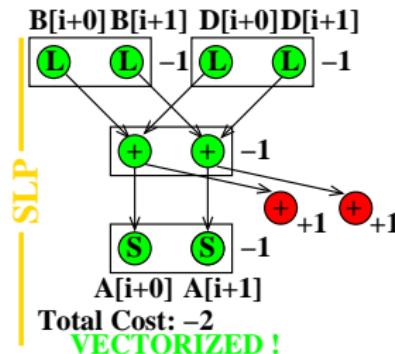
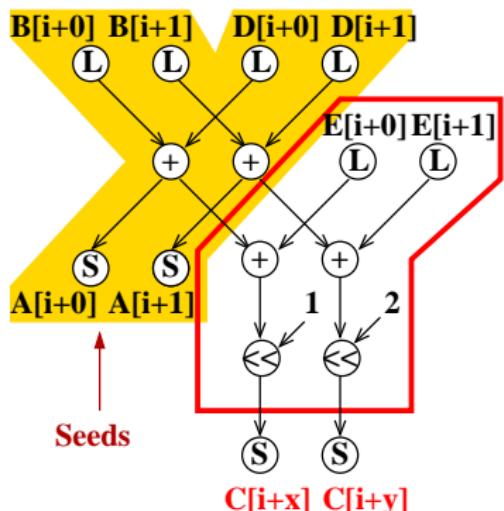


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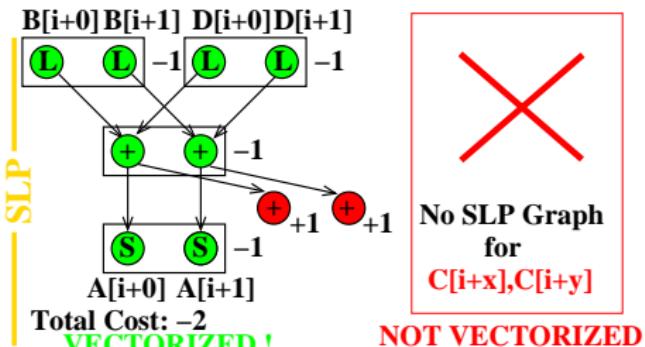
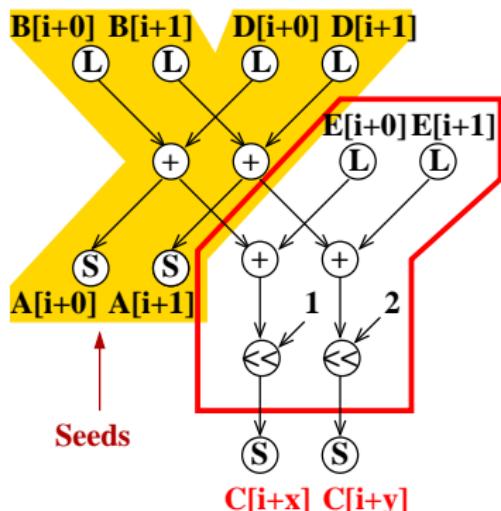
No SLP Graph for  
 $C[i+x], C[i+y]$

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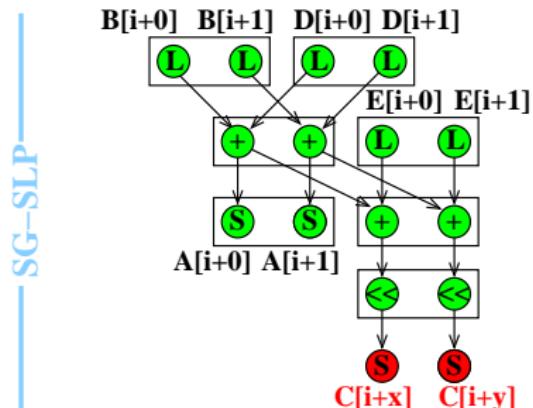
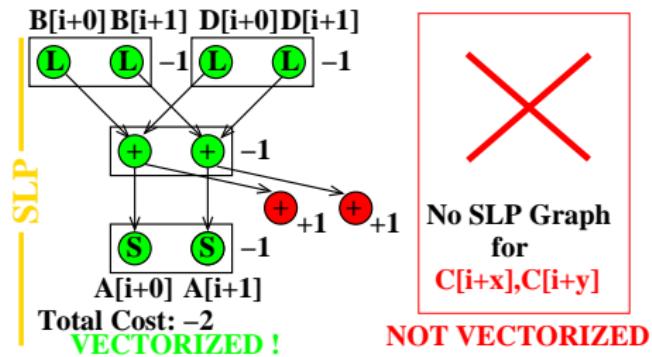
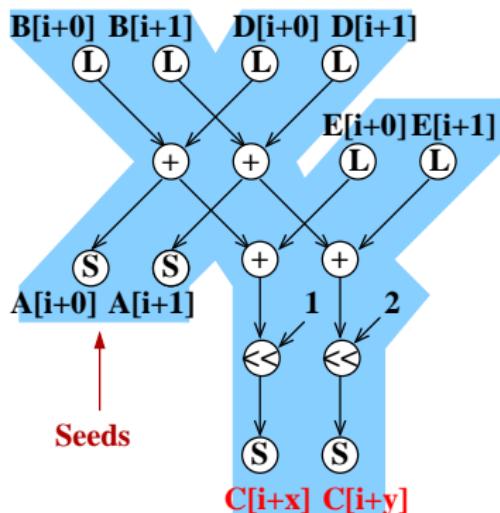


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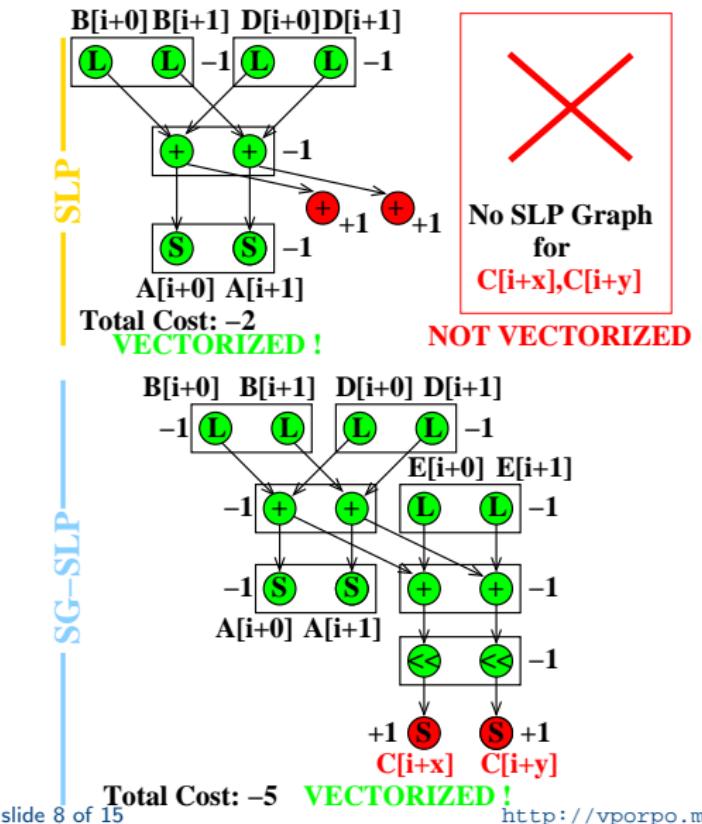
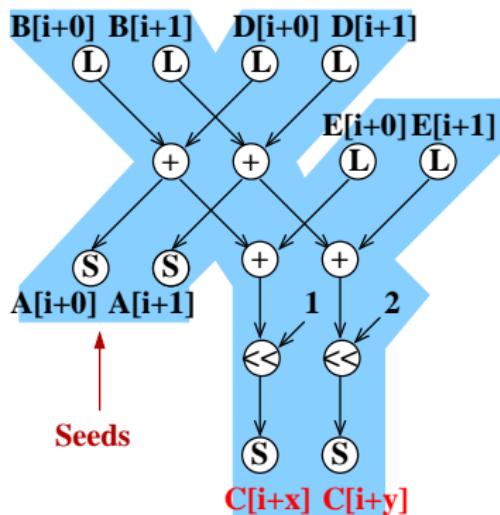


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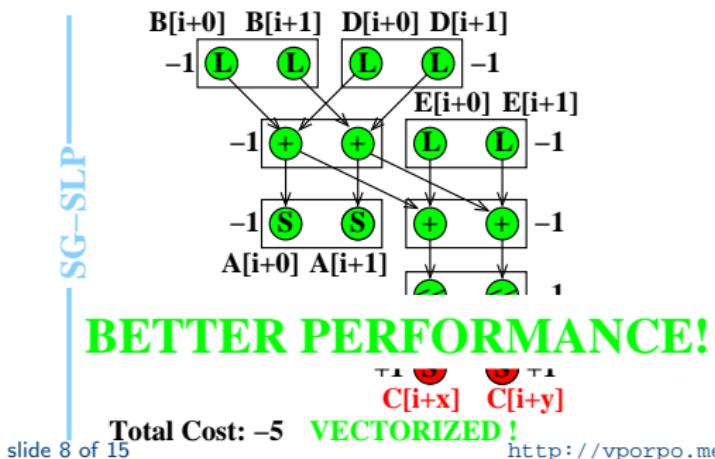
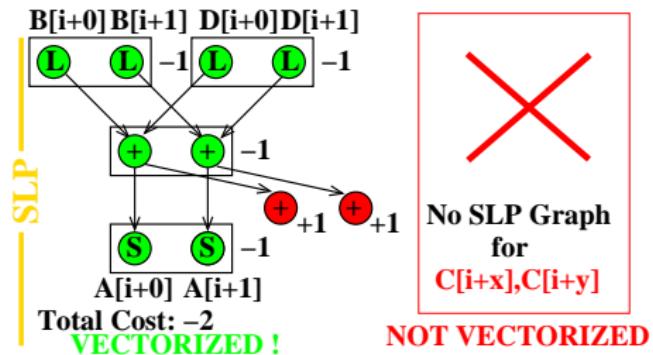
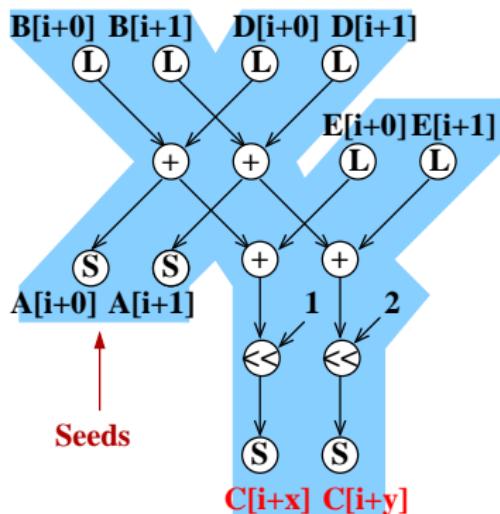


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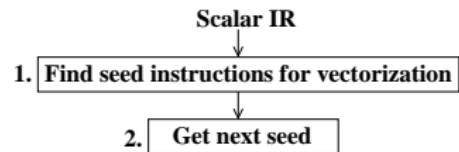
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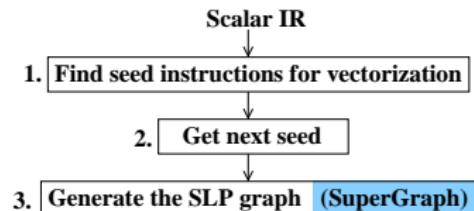
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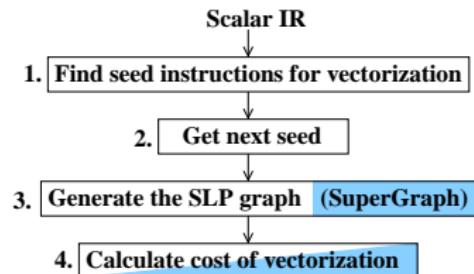
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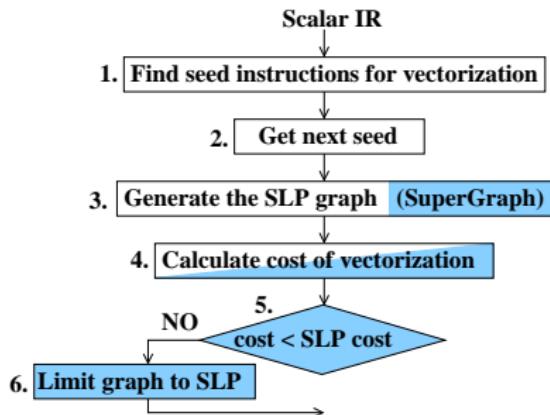
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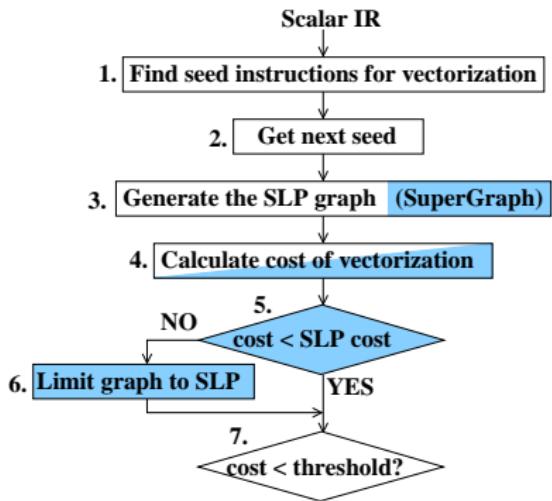
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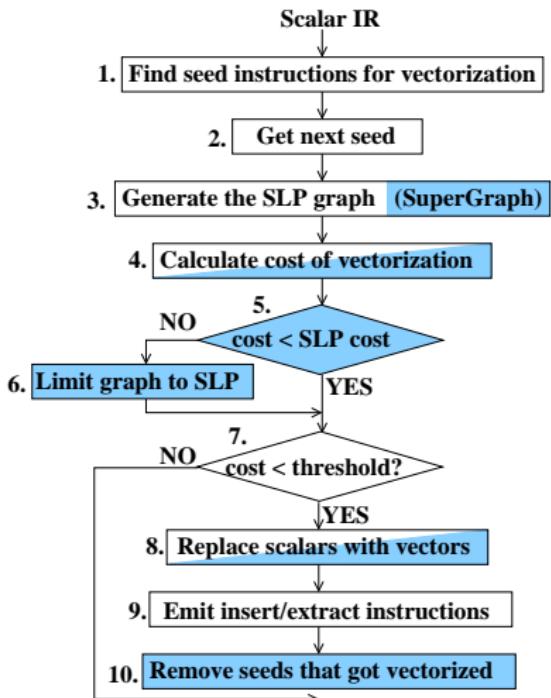
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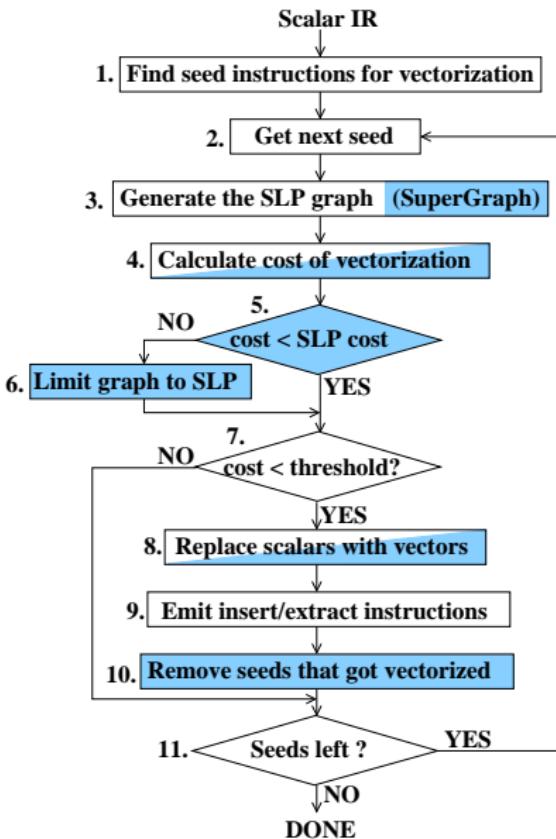
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## Experimental Setup

- Implemented SG-SLP in LLVM 3.6

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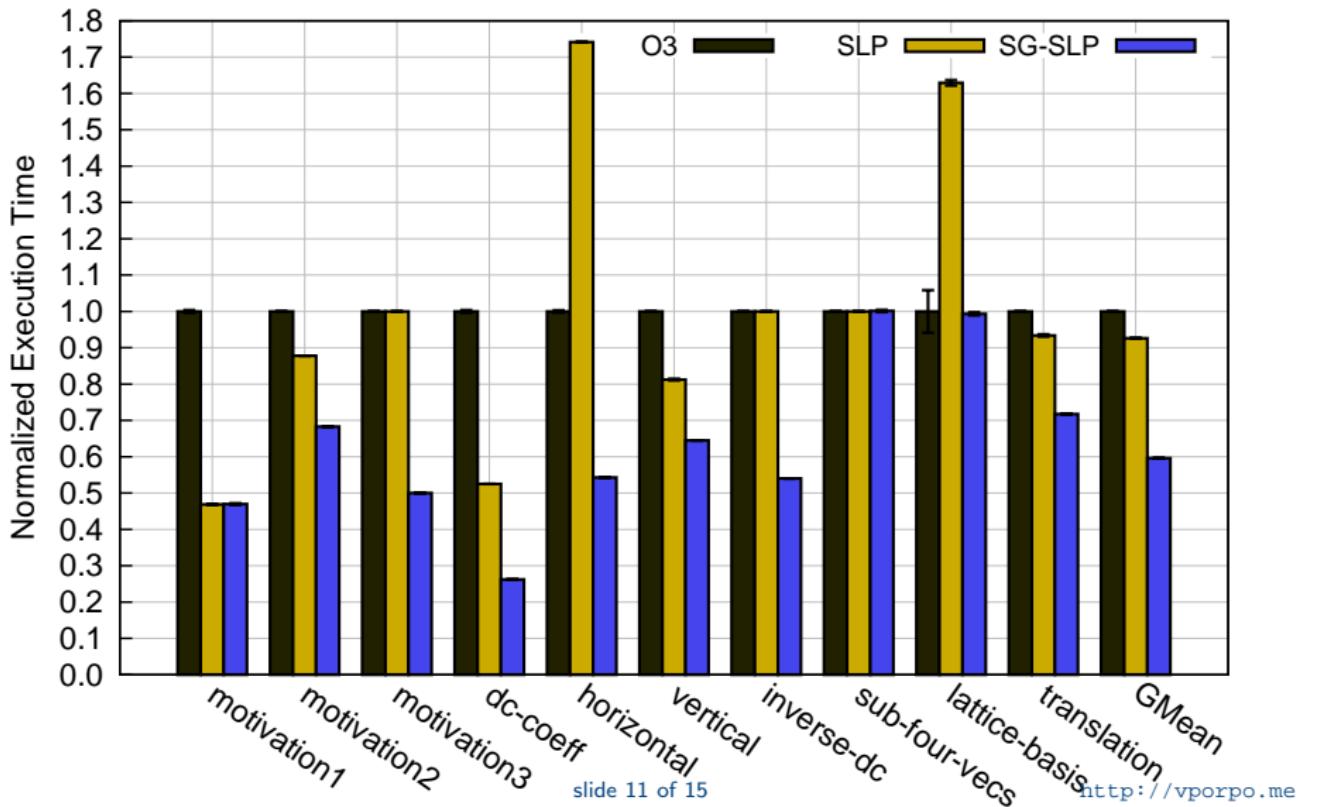
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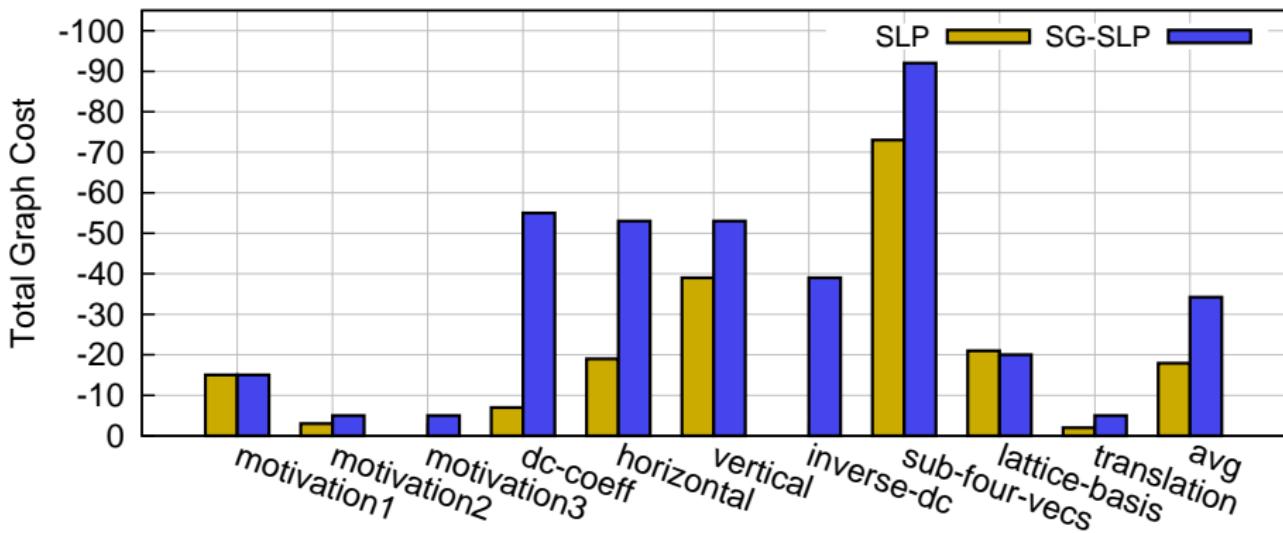
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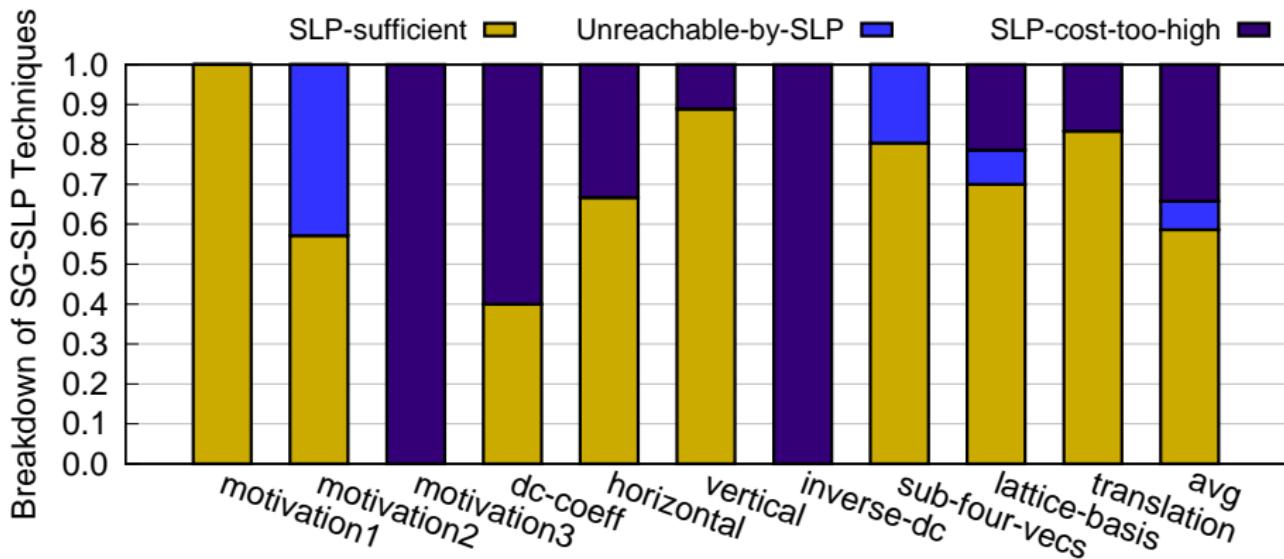
# Performance (normalized to O3)



# Static Cost (the higher the better)

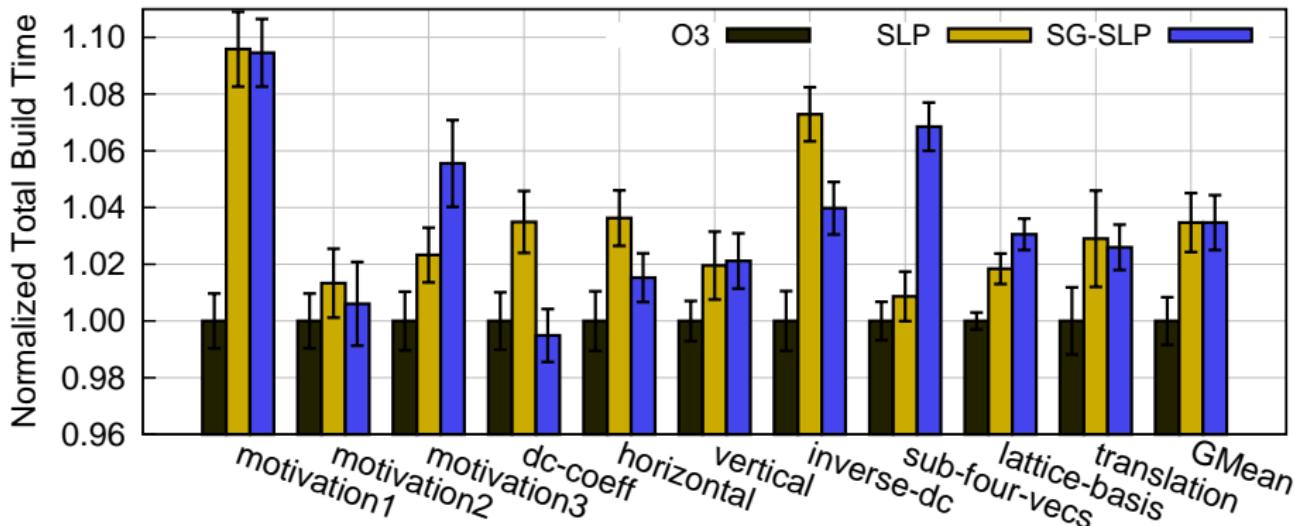


# Breakdown of SG-SLP Improvements



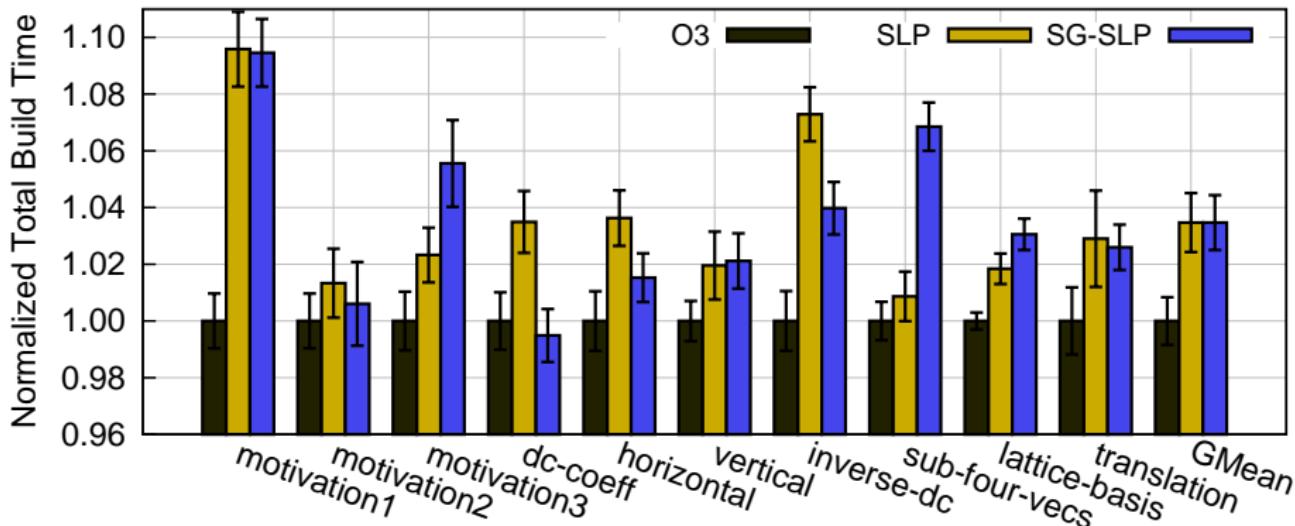
# Total Compilation Time

- No significant difference in compilation time



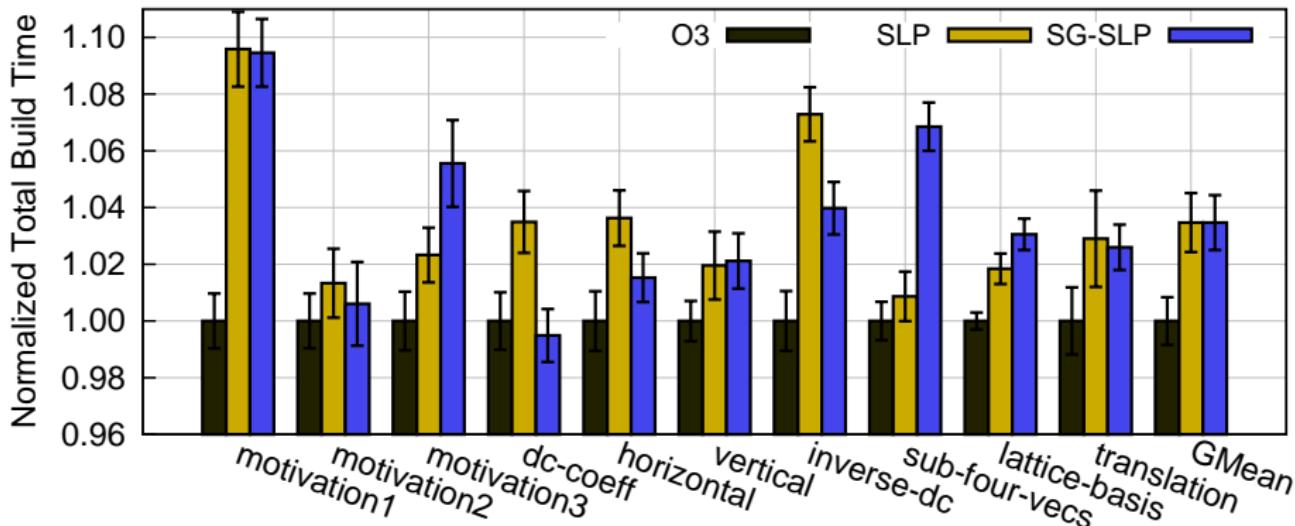
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- Vectorized code usually decreases code size



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